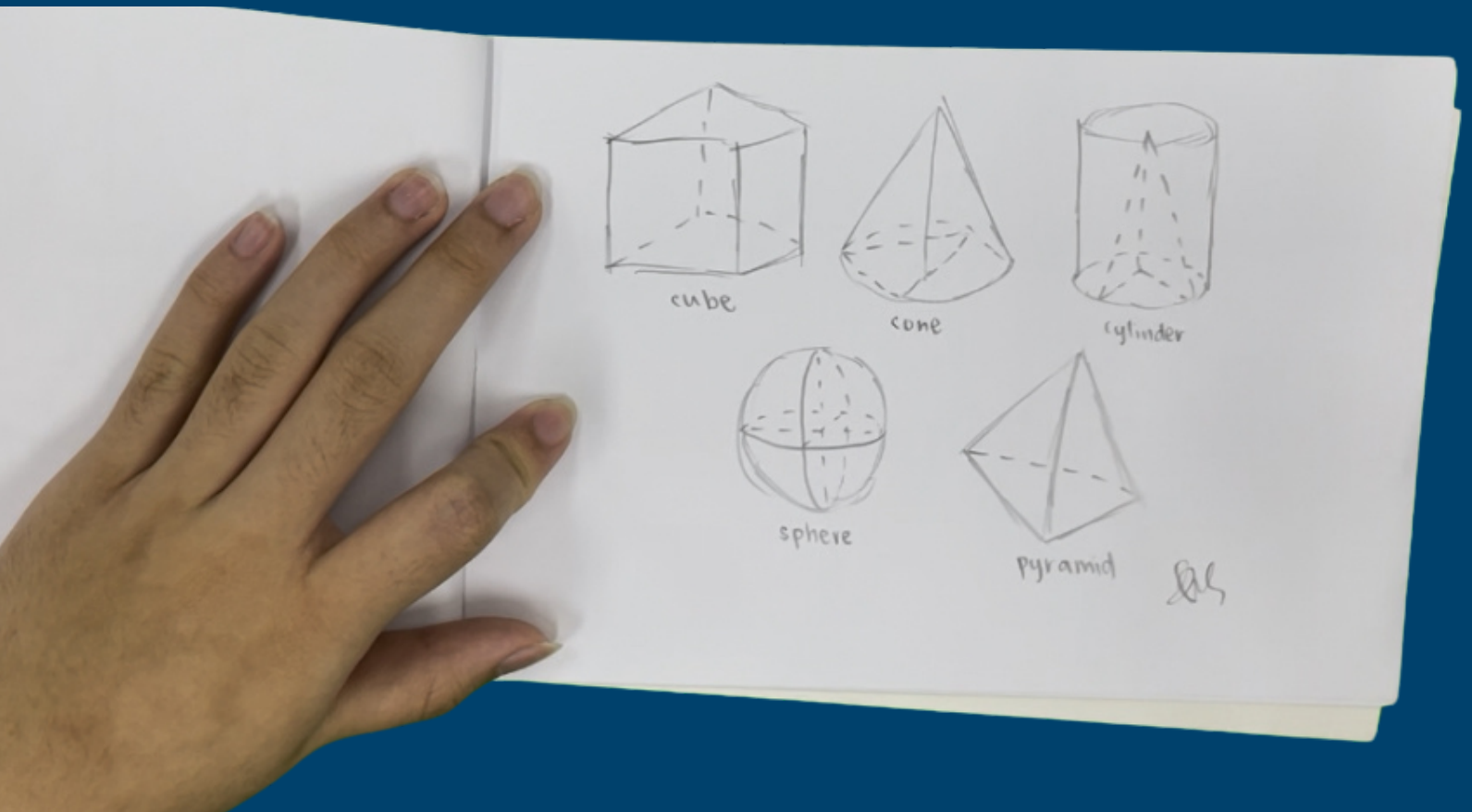


# SPARK MANUALS

## SKETCHING

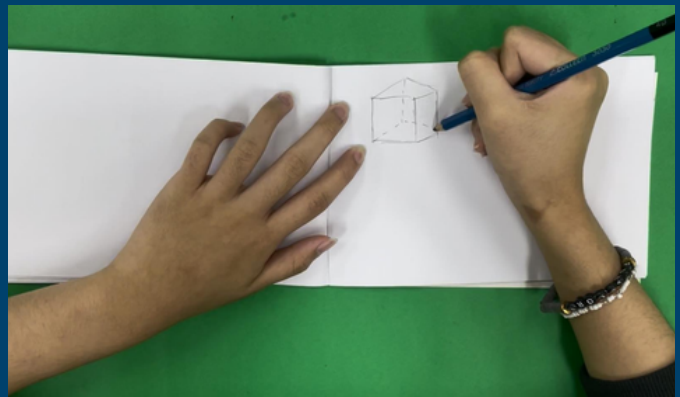
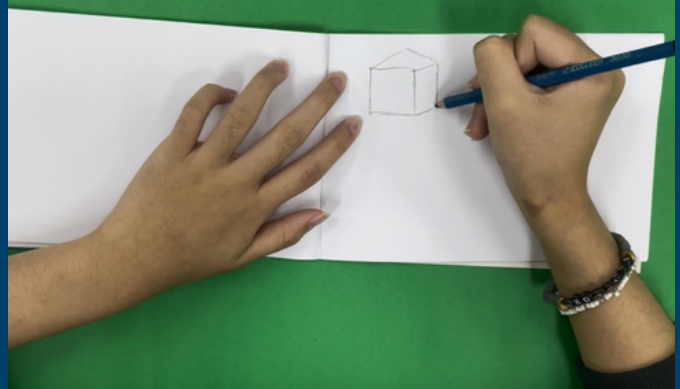


# HOW TO DRAW GEOMETRIC SHAPES

# STEPS: HOW TO DRAW GEOMETRIC SHAPES

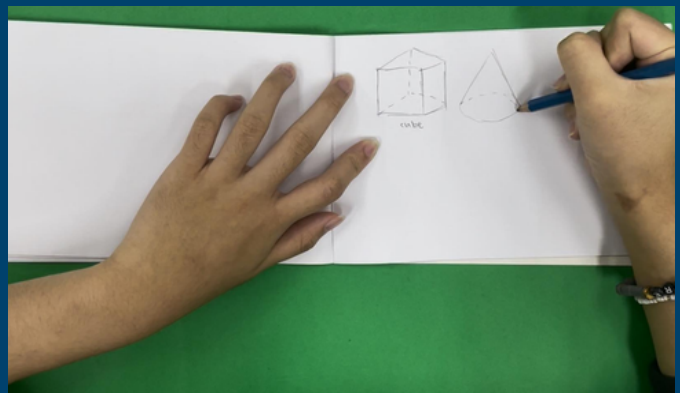
## 1. CUBE

- DRAW A SQUARE. ON THE TOP RIGHT CORNER, DRAW A DIAGONAL LINE GOING UP FACING THE RIGHT. ON THE BOTTOM RIGHT CORNER, DRAW A DIAGONAL LINE GOING UP FACING THE SAME SIDE. CONNECT THE TWO LINES. ON THE TOP LEFT CORNER, DRAW A DIAGONAL LINE GOING UP FACING THE SAME SIDE. CONNECT THE TWO LINES. DRAW THE DOTTED LINES.



## 2. CONE

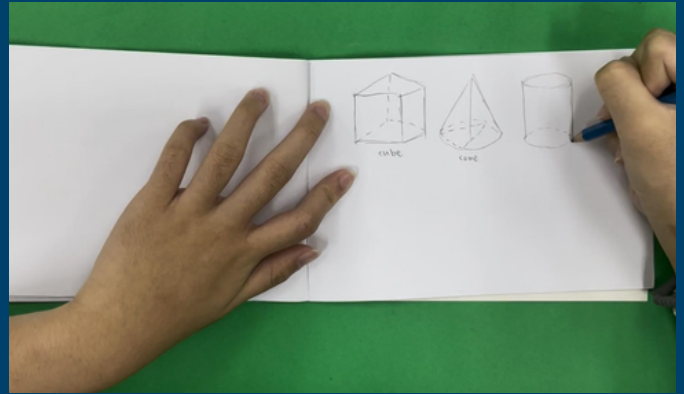
- DRAW A DIAGONAL LINE GOING DOWN FACING THE LEFT. THEN ON THE SAME POINT, DRAW A DIAGONAL LINE GOING DOWN FACING THE RIGHT. DRAW A SEMI-OVAL CONNECTING THE TWO. DRAW THE DOTTED LINES.



# STEPS: HOW TO DRAW GEOMETRIC SHAPES

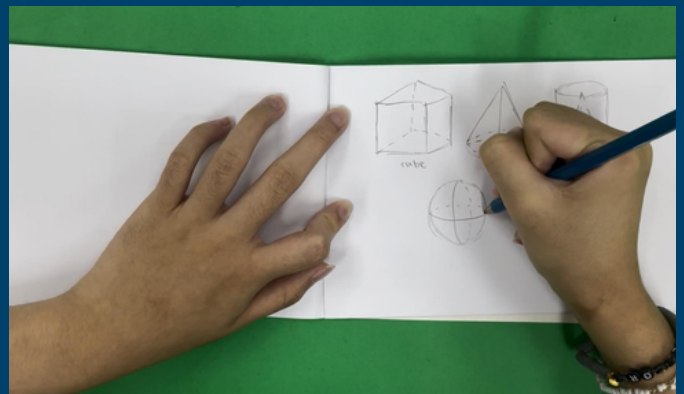
## 3. CYLINDER

- DRAW AN OVAL ON THE TOP. THEN DRAW A LINE ON EACH SIDE OF THE OVAL. DRAW A SEMI-OVAL ON THE BOTTOM OF THE LINES. DRAW THE DOTTED LINES.



## 4. SPHERE

- DRAW A CIRCLE. DRAW A VERTICAL SEMI-OVAL. DRAW A HORIZONTAL SEMI-OVAL. DRAW THE DOTTED LINES.



## 5. PYRAMID

- DRAW A DIAMOND. THEN DRAW A VERTICAL LINE IN THE MIDDLE. DRAW THE DOTTED LINE.

